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LOGistICAL: British Isles Key Serial

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## About This Game

LOGistICAL:British Isles is a large open-world, strategy, puzzle game where you transport different cargoes to complete all the towns throughout the country.

LOGistI 5d3b920ae0

Title: LOGistICAL: British Isles

Genre: Casual, Indie, Strategy

Developer:

Sacada

Publisher:

Sacada

Release Date: 8 Aug, 2017

English,French,Italian,German,Russian

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Try as I may, I just cannot get into this game - the awful UI and pathetic graphics hinder what otherwise might have been a good game. The concept is good, the implementation is dreadful. Even at discount, I wouldn't recommend this poor effort.. If you haven't played Logistical before, I recommend you check out the base game (just called "Logistical") and look at the reviews on that, as they cover the game in much more depth than this review, which is mainly focusing on the content addition of the British Isles. If you have played it before, you know exactly what you're getting into, and Logistical BI is more of the same. So far it's probably my favourite module in the series, playing similarly to a much larger version of the Netherlands. There's no scenario-specific ruleset (like New Zealand's unavailability of industry-building, or Germany's quarantine), but that just lets the game play to its strengths in my opinion, giving you a solid pack of uninterrupted content that you can do without needing to focus too heavily on any individual step of the process. Importantly, this standalone module syncs up with the base game + DLC perfectly, letting you play any module you own no matter whether you're running the base game or this standalone British Isles version, and saving your progress between the two. This update also came with a revamped tutorial situated on the Isle of Man,

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and that proved to be a much more comprehensive guide to the game in an environment that was actually fully completable, and a tutorial that I enjoyed completing despite having over 370 hours in the series by this point. All in all, if you're a fan of Logistical, you'll love this content addition. If you're new to the series, I'd recommend starting with the base Logistical game, but if you live in the British Isles (or for some other reason would prefer to start on this module), then you'll find it easy to jump into and learn the mechanics of the game. Either way, I can't recommend it enough.. If you haven't played Logistical before, I recommend you check out the base game (just called "Logistical") and look at the reviews on that, as they cover the game in much more depth than this review, which is mainly focusing on the content addition of the British Isles. If you have played it before, you know exactly what you're getting into, and Logistical BI is more of the same. So far it's probably my favourite module in the series, playing similarly to a much larger version of the Netherlands. There's no scenario-specific ruleset (like New Zealand's unavailability of industry-building, or Germany's quarantine), but that just lets the game play to its strengths in my opinion, giving you a solid pack of uninterrupted content that you can do without needing to focus too heavily on any individual step of the process. Importantly, this standalone module syncs up with the base game + DLC perfectly, letting you play any module you own no matter whether you're running the base game or this standalone British Isles version, and saving your progress between the two. This update also came with a revamped tutorial situated on the Isle of Man, and that proved to be a much more comprehensive guide to the game in an environment that was actually fully completable, and a tutorial that I enjoyed completing despite having over 370 hours in the series by this point. All in all, if you're a fan of Logistical, you'll love this content addition. If you're new to the series, I'd recommend starting with the base Logistical game, but if you live in the British Isles (or for some other reason would prefer to start on this module), then you'll find it easy to jump into and learn the mechanics of the game. Either way, I can't recommend it enough.. Another great addition to LOGistical by Sacada. Like suggested in other reviews make sure to check out the original LOGistical too.. Don't buy this game if you are not achievement hunter or using Astats for tracking website because i guarantee you will get bored after a first few hours playing this game.. On the surface there are a lot of problems with this game - overly dense, clunky UI, poor graphics, very confusing onboarding. But it does deliver on the gameplay that it promises. If you like solving puzzles by routing lots of dependencies around, there is a LOT of that to be had here. It is deeply satisfying in the same way that untying a knot can be. This game definitely erases the hours. It may not have the strategic depth and polish of a game like Anno or Factorio, but if you like the resource management parts of those games, it is well worth a look.

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